04/25/2022

Dear Activision Blizzard,

I came across your advertisement for the Game Designer job on LinkedIn.com and I am confident that I have the experience and knowledge which you are seeking in a candidate. Also, I think this is an opportunity of a lifetime for me to grow both personally and professionally.

As a passionate game developer with 4 years of experience in Unity and C#, I developed many shipped games with different genres. I researched your website and saw so many educational games, which is also one of my favorite parts of designing games – teaching people. I created an educational game about skin diseases about 2 years ago, and I'm still excited to create another one. Hence, joining your company is a great opportunity for me to design and develop an educational game.

Although I’m just a newly graduated, I believe my experience in previous internships will help me adapt to the professional environment quickly, plus I’m a fast learner, so beginning working immediately after getting accepted won’t be a problem for me.

I’ve attached my resume to this application, which further details my skills and work history. Please don’t hesitate to reach out if you have any questions about my background. I look forward to the opportunity to speak with you further. Thank you for your consideration.

Sincerely,

Son Nguyen